HMMWV FSV

* Tank unit * Scout *

Courage 4+	Skill 4+
Morale 3+	Assault 5+
Remount 4+	Counter-Atk 5+

Is hit on: 4+		
Front	Side	Top
0	0	0

Tactical	Terrain Dash	X-country dash	Road Dash	Cross
10"/25cm	12"/30cm	20"/50cm	40"/100cm	4+

weapon	Range	ROF Halted	ROF Moved	AP	FP	Notes
M242 25mm gun	24"/60cm	3	0	8	5+	Anti-helicopter, vibration

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HMMWV FSV Platoon	
6 x HMMWV - FSV	3 points
4 x HMMWV - FSV	2 points
2 x HMMWV - FSV	1 point

Options:

Special rules

Vibration: due to the high recoil of the M242 on such a small chasis the vehicle may not move and fire.

Selection

May be taken in any formation that can take a HMMWV TOW platoon counting as the same choice. If both are taken may swap assets on a 1:1 basis to create mixed platoons.